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Hacking Fibre Channel Networks

Kylie Network Engineer Cisco Systems Australia

Intro to Kylie

Kylie Peak @kylieengineer

Work:

- Currently working for Cisco Australia in Advanced Services
- Previously worked for Government and Telstra
- 15 years of working on/building networks

Education:

ANU Engineering, IT Masters CSU

Hobbies:

- BSides Canberra organiser
- Monthly Security meetups at ANU
- Ruxcon host for the past 2 years



This talk comes from building networks and noticing a lack of security My comments are my own & not those of my employer I also love gifs!!

Talk Outline

- General Introduction to Storage Networks & the FC protocol
- How to build a storage network for Research
- Security Features & weaknesses of FC
- Demonstration of Attacks
- Mitigations
- Questions

What is FC? What is it Used For?

- A SAN (Storage Area Network) is a term that defines all the Hardware and Software infrastructure that allows a computer to access storage that is not directly attached to it
- SCSI is a common block level storage protocol implemented in most OS'
- FC encapsulates the SCSI protocol for transport across a fabric

 Fibre Channel Facts ...
 - 11+ million Fibre Channel ports shipped per year
 - 11+ Exabytes of Fibre Channel storage shipped per year
 - \$11B+ of Fibre Channel Enterprise storage systems sold per year

http://fibrechannel.org/

Why look at Fibre Channel (FC) security?

The Mobile (Relocatable) Logical Server concept allows the same logical server to be booted on different blades at different times. When a blade is associated with a server profile, it inherits all its identity and boot information from the profile. This model works best when the OS is booted off a SAN LUN. This document shows you how to create pools of identity information defined within the Logical Server Profile to facilitate the Mobile Logical Server concept:

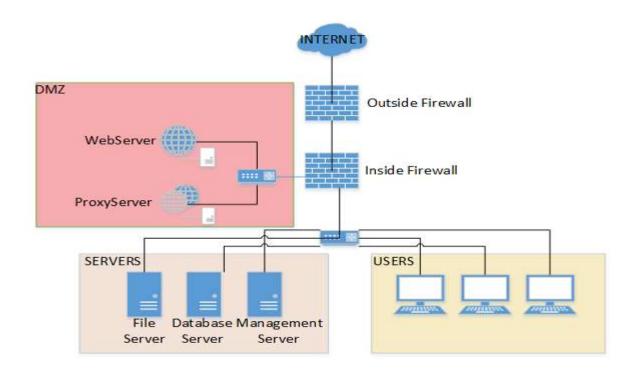
- Create UUID Pools
- Cr
- Cr

Manager for larger environments, administrators can define a server connection profile for each blade server bay before a server is installed. This profile establishes the Media Access Control (MAC) addresses for all network interface controllers (NICs), the World Wide Names (WWNs) for all host bus adapters (HBAs), and the Fibre Channel SAN boot parameters along with their associated network uplink connections, and then associates them to a blade server bay so that even if the server is changed, the configuration and connection profile stay constant. When a new server takes its place, the same profile is associated and used by the new server.

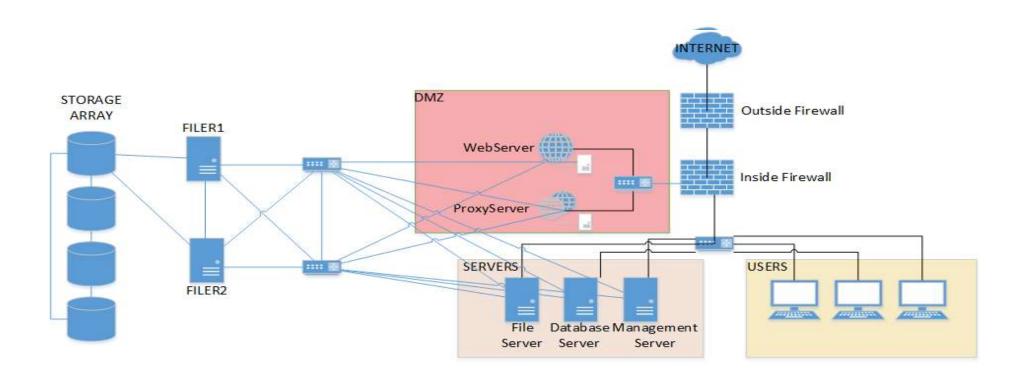
Blade systems



What seems like a secure network...



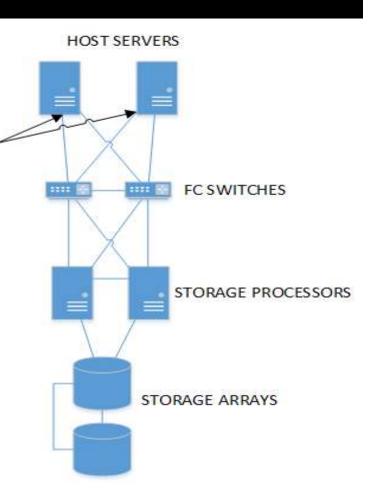
May not be...



FC Basics – SAN components

- host bus adapters (HBAs) in the host servers
- switches that help route storage HBA?
 traffic
- cables
- storage processors (SPs)
- storage disk arrays

A SAN topology with at least one switch present on the network forms a SAN fabric.



Buying these components

Lab Component	Cost
Server x 2	\$598
FC switch	\$50
SFPs x 2	\$7
LC-LC Fibre x 2	\$8.50
QLogic HBAs x 2	\$39.98
GRAND TOTAL	\$703.48



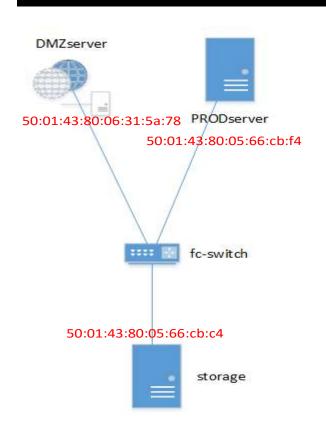


QLOGIC PX2510401 QLE2460 4GB Fiber PCI-E HBA low profile 4 Dell HP IBM servers (271934659663)

Quantity: 2

ITEM PRICE: AU \$39.98

Putting it together





FC Security snapshot

Authentication	×	In most cases doesn't exist
Authorization		Provide through World Wide Names (WWN) and zoning
Encryption	×	FC uses no encryption at any layer, all in the clear

Attack Investigation

- Name Server (NS) pollution
- Session hijacking seq_id weakness
- E-port negotiation
- WWN spoofing bypass wwn-based zoning & lun-masking

FC Protocol Layers

FC-4	IP SC	SI HIPPI SI	BCCS 802.2	IP ATM	
FC-3	Common Services				
FC-2	Framing Protocol/Flow Control				
FC-1	Encode/Decode				
FC-0	133Mbps	255Mbps	531Mbps	1062Mbps	

- To transfer traffic from host servers to shared storage, the SAN uses the Fibre Channel (FC) protocol that packages SCSI commands into Fibre Channel frames.
- FC-2 is where most of the weaknesses in FC are found

FC-2 Frame

Start of Frame (4 bytes)

Frame Header (24 bytes)

Optional Headers (ESP, Network, etc – 64 bytes)

Payload (2048 bytes)

Optional "Fill bytes" or ESP Trailer (36 bytes)

CRC (4 bytes)

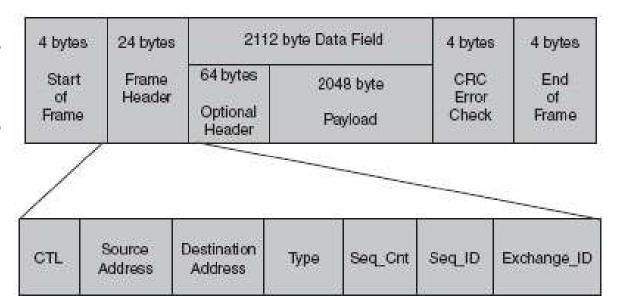
End of Frame (4 bytes)

The 24 byte frame header is included in the FC-2 frame

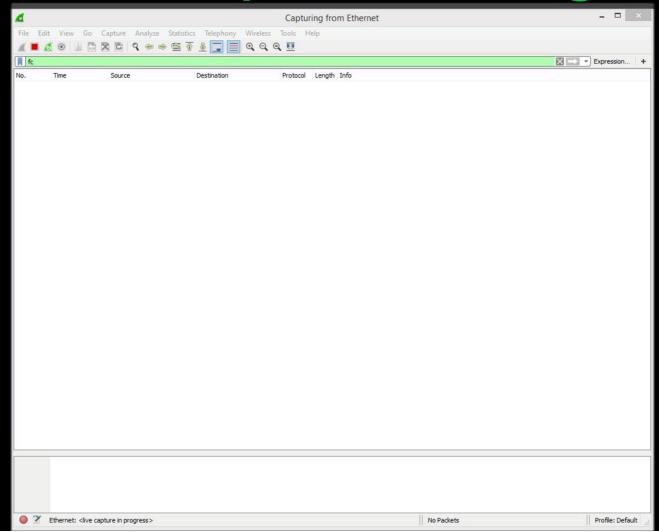
^{**}http://www.enterprisenetworkingplanet.com/netsp/article.php/3690921/Storage-Networking-101--Understanding-the-Fibre-Channel-Protocol.htm

FC-2 Header Field

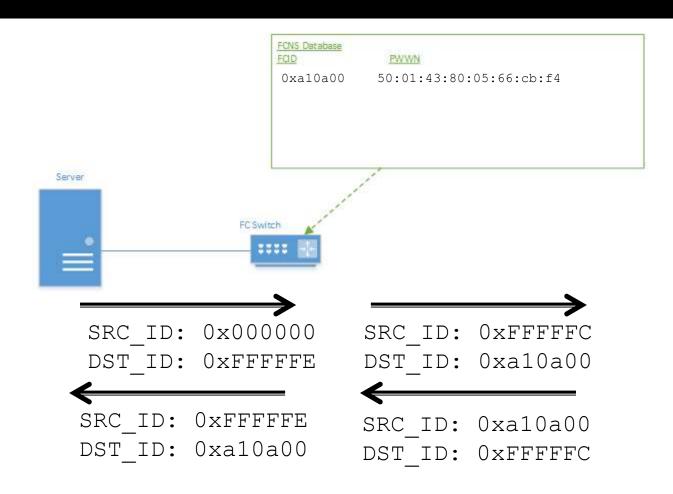
- Source & Dest address (24 bit)
- Seq_ID identifies the session
- Seq_Cnt identifies frames within a sequence
- Type upper layer protocol byte section



Protocol Analyzer – HBA Login



Breaking down NS login



FC Name Server Pollution

 The FC NS can be poisoned by sending a port-login to the well-known address of OxFFFFC

fc-switch# fc-switch# sh flogi database					
INTERFACE	VSAN	FCID	PORT NAME		
fc1/1 fc1/2 fc1/3	1 1 1	0xa10a00 0xa10900 0xa10c00	50:01:43:80:05:66:cb:f4 50:01:43:80:05:66:cb:c4 10:00:00:00:c9:6d:89:bf		
Total number of flogi = 3. fc-switch#					



Session Hijacking

- session hijacking is the exploitation of a valid computer session to gain unauthorized access to information or services in a computer system
- Session hijacking in TCP is based on weak, predictable sequence numbers

Session Hijacking in FC

- FC sessions are controlled by the SEQ_CNT and SEQ_ID values in the frame header
- Observation of these suggest predictability in the SEQ numbers of sessions

```
Fibre Channel
   R_CTL: 0x6(Device_Data/Unsolicited Command)
   Dest Addr: a1.09.00
   CS_CTL: 0x00
   Src Addr: a1.0c.00
   Type: FCP (0x08)

> F_CTL: 0x290000, ExgRpd: Exchange Originator, SeqRec:
   SEQ_ID: 0x9e
   DF_CTL: 0x00
   SEQ_CNT: 0
   OX_ID: 0x004f
   RX_ID: 0xffff
Parameter: 0x000000000
   [Exchange Last In: 40]
```

E-Port negotiation

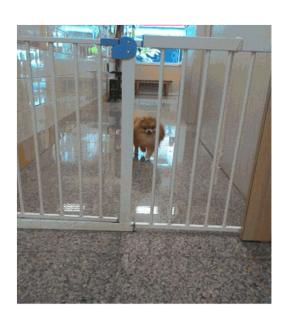
- N-Port refers to a host login
- E-Port refers to a switch login also known as an ISL link
- Full vSan and zone information transfer

Authorisation

- Access authorisation from host to storage array through the switch is based on the WWN number associated to the HBA (aka FC NIC)
- This is done via zoning or lun masking

Authorisation: FC Zoning & LUN Masking

- Used to restrict server access to storage arrays not allocated to that server
- Zones are based on grouping WWN numbers into servers that access a shared group of storage devices
- Devices outside a zone are not visible to the device inside the zone
- Similar to LUN masking, which can be implemented on endpoints.



Switch Zoning - example



LUN Masking - example

```
DMZserver
                                 o- backstores
                                   o- block
50:01:43:80:06:31:5a:78 PRODserver
           50:01:43:80:05:66:cb:f4
                                 o- gla2xxx
                   fc-switch
                                       o- naa.5001438006315a78
    50:01:43:80:05:66:cb:c4
                                       o lun0
                                       o- luni
                    storage
```

```
storage0 . [/dev/storge/storagelv0 (500.0GiB) write-thru activated
| o- storagel . [/dev/storge/storagelv1 (500.0GiB) write-thru activated
 | o- storage2 . [/dev/storge/storagelv2 (500.0GiB) write-thru activated
 | o- storage3 . [/dev/storge/storagelv3 (500.0GiB) write-thru activated]
 | o- storage4 . [/dev/storge/storagelv4 (500.0GiB) write-thru activated]
o- pscsi [Storage Objects: 0]
o- ramdisk [Storage Objects: 0]
                                       [Targets: 0]
                                      [Targets: 0]
                                      [Targets: 1]
o- acls ..... [ACLs: 2]
  o- naa.500143800566cbf4
                                    [Mapped LUNs: 1]
  o- mapped luni ..... [lun1 block/storage1 (rw)]
         (LUNS: 5)
           [block/storage0 (/dev/storge/storage1v0)
                    [block/storage2 (/dev/storge/storagelv2)
                    [block/storage3 (/dev/storge/storagelv3)]
                    [block/storage4 (/dev/storge/storagelv4)]
                                       [Targets: 0]
```

LUN Masking -example

```
- backstores [...]
o- block [Storage Objects: 5]
o- storagel . [/dev/storge/storagelvl (500.0GiB) write-thru activated
| o- storage2 . [/dev/storge/storagelv2 (500.0GiB) write-thru activated
| o- storage3 . [/dev/storge/storagelv3 (500.0GiB) write-thru activated]
| o- storage4 . [/dev/storge/storagelv4 (500.0GiB) write-thru activated]
o- fileio ..... [Storage Objects: 0]
o- pscsi [Storage Objects: 0]
o-ramdisk [Storage Objects: 0]
                                    [Targets: 0]
                                   [Targets: 0]
                                   [Targets: 1]
o- acls ...... [ACLs: 2]
  0- naa.5001438006315a78 [Mapped LUNs: 1]
  [block/storage1 (/dev/storge/storagelvi)
                   [block/storage3 (/dev/storge/storagelv3)]
                 [block/storage4 (/dev/storge/storagelv4)]
                                    [Targets: 0]
```

Demo - SAN enumeration



Demo – WWN Spoofing

Mitigations

Configuration Mitigations:

Zoning based on ports rather than WWNs
Port binding a WWN to a specific port
Lock port to specific type (eg. E-Port, F-Port)
Use FCAP, DH-CHAP and FC-SP for authentication

Design Mitigations:

Don't share SAN resources with devices at a lower security level

Conclusion

- FC is a weak protocol by default
- FC default configuration is unsecure
- There are steps to harden it – but they are seldom done
- Security assessments should include Storage Area Networks (SANs)

